# Computer Methods of Analysis of Offshore Structures 

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Module - 01<br>Lecture - 13<br>Non-Orthogonal Structures 2 (Part - 2)

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So, I can now find $m$ I will be actually $t$ matrix of $m$ bar. So, I can write that simply we say $\mathrm{mp}, \mathrm{mq}, \mathrm{v} \mathrm{r}, \mathrm{v}$ s, Ht and Hh , should be equal to the transpose of the matrix, so 1 multiplied by m bar v bar and Ht bar.

So, I can now ray this information is true. We also know the T transpose is as same as T inverse and T is supposed to be orthogonal, this is also true.
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Having said this, we can now write the following set of equations delta bar on the i-th member a simply T transpose of the i -th member of delta of the i -th member and delta of the $i$-th member is $T$ of the i-th member of delta bar. So, I call this as 3 a and 3 b where delta $i$ is simply theta $p$, theta $q$, delta $r$, delta $s$, delta $t$, delta $h$, delta bar $i$ will be theta bar pq , delta r , delta bar s , delta bar t , delta bar h ok.

Now, if you look at the transpose of transformation matrix there are cos and sine values. So, if the members arbitrarily oriented if this becomes theta and this is my x m and this is my X and x m is measured from X anticlockwise, you know this component is actually cos theta and this component a sin theta so I can call this component as $\mathrm{c} x$ because, I am resolving this along x axis, and I can call this component as $\mathrm{c} y$ because I am resolving this along the y axis. So, now having said this my transformation matrix T can be said slightly in a different manner ok.
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Look at this matrix cos is replaced with c x, and sin is replace with c y and look at this matrix now and so on. So, as we said let us re insist is fact for solving the problem there are two axes.
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The reference axes which is $\mathrm{X} Y$ the member axes which is x m and y m . Now it is interesting to note that local axes $\mathrm{x} \mathrm{m}, \mathrm{y} \mathrm{m}$ is rotated anticlockwise by theta degrees with respect to the reference axes is not.

So, I call this angle as theta. So, theta is measured anticlockwise that is positive x m with respect to positive x is measured correct. Now, this will govern the orientation of the member with respect to reference axes the most interesting feature is the T matrix will automatically take care of this mapping, it means just enter theta in counterclockwise direction measured from x y that is all.

So, whatever maybe the value if the value is more than 90 more than 180 , it is automatically taken care of in the T matrix. Let us take an arbitrary oriented member.
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This becomes my x m and normal to this, becomes my y maxes and this is my global axes or reference axes $x$ and $y$. Now this is my $j$-th end, this is my $k$-th end and the member has an orientation theta, the member has a length which is actually equal to Li which I want to map, so that can be easily done. So, let us project these values on the x y plane, so this is Xk , this is X j, this is $\mathrm{Y} \mathrm{j}, \mathrm{Yk}$ is not.

So, now $I$ can find $C x$ which is cos theta which is actually Xk minus $\mathrm{X} j$ by $\mathrm{L} \mathrm{i}, \mathrm{C} y$ which is sin theta can be $Y k$ minus $Y j$ by $L i$ where $L i$ is square root of $X k$ minus $X j$ square plus Y k minus Y j square. So, once I know $\mathrm{C} x$, C y and theta, I can always define the matrix T for a given oriented member of theta with respect to x y axes ok.
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So, now for known orientation of xm , ym axes with reference to the x y axes transformation matrix is completely known.

Now, we also know the stiffness matrix of the i-th member in the local axes is not, that is this matrix which is pqrsth 4 EI by l, 2 EI by 1 we know this matrix, this is for the local axes. Now I want to find the stiffness matrix of this member bar with respect to the global axes ok.
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We know m i is equal to k i of delta i , let us call equation number one. We also know m i is transformation matrix of $i$-th member with respect to $m$ bar $i$, and delta local is transformation matrix of i-th member to delta global, I call this as equation number two.

Substituting this we can very well say, now substituting 2 in 1 . So, let us replace the left hand side with T of m bar i , is not will be equal to k delta i is again replace thus T delta bar i, I want to convert this into reference axes system. So, pre multiply with a T end bars I get m bar i , will be T i inverse, k i T i of delta bar i , we already know T is an orthogonal matrix therefore, T inverse is a same as same as T transpose. $\mathrm{So}, \mathrm{k} \mathrm{i}$ of T of delta bar i .

So, friends I have a relationship now $m$ bar is sum value of delta $i$, so I can now say this is what we call as k bar. So, k bar i which is the global stiffness matrix of the member is nothing but T transpose kt .
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Now let us write that here, so k bar of any member is T transpose of that member k local of that member and again post multiply by the transpose matrix, I mean transformation matrix. So, we have established a relationship to find the global stiffness matrix of i-th member, which is arbitrarily oriented, is not with respect to the reference axes correct.

Now, I can write m bar i is k bar i of delta bar, so the equation this is 3 , this equation 4 gives the relationship between component end displacements that is delta bar and end actions of the member that is m bar in $\mathrm{x} y$ axes system is not.
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Now, we can say T matrix is the transformation matrix which is given by and 1 can write T transpose as well. So, once I know T and T transpose, I can always find K global with the simple equation T transpose k local with T where k i is known value for i -th member is not.

We already have this matrix with us, which need not be change which is completely valid it is only transform with this equation that is what we want to emphasize.
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So, friends in the summary we understood that for an arbitrarily oriented member whose local axes are x m y m need to be transformed to the reference axes system x y; however, the stiffness matrix what you have worked out, for the local axes is valid provided it is transformed in the reference axes system.

So, all relationships like moment local is T of moment global or moment global is T transpose of moment local similarly, k global is T transpose k T and so on, which we discussed in this lecture we will continue discussion and apply it on a problem, and show you how this can be solved easily for a nonorthogonal structures.

Thank you very much.

